

SPYDER MENTORING CHECKLIST & GUIDELINE

MENTOR & TEAM INFO:

Spyder mentor (s):	
School:	
Team Name # :	
Registration date:	
Coach contact:	
Team email/members:	
Google doc:	

COMPETITION & SHOWCASE:

Qualifier competition (date & location):	
Result & awards:	
Spring Showdown:	

MENTOR CHECKLIST:

Mentor should contact teams weekly to monitor progress.

Did you start this team (Help with registration and/or funding): YES or NO

	WEEK 1	WEEK 2	WEEK 3	WEEK 4	WEEK 5	WEEK 6	WEEK 7	WEEK 8	WEEK 9
DATE(S)									
	WEEK 10	WEEK 12	WEEK 13	WEEK 14	WEEK 15	WEEK 16	WEEK 17	WEEK 18	WEEK 19
DATE(S)									
	WEEK 20	WEEK 21	WEEK 22	WEEK 23	WEEK 24	WEEK 24	WEEK 26	WEEK 27	WEEK 28
DATE(S)									
	WEEK 29	WEEK 30	WEEK 31	WEEK 32	WEEK 33	WEEK 34	WEEK 35	WEEK 36	WEEK 37
DATE(S)									
	WEEK 38	WEEK 39	WEEK 40	WEEK 41	WEEK 42	WEEK 43	WEEK 44	WEEK 45	WEEK 46
DATE(S)									

TIPS FOR MENTORING:

Facilitate (Make things simple & as easy as possible for the kids to understand)

Demonstrate (challenge the kids to think ideas through in a constructive & positive way)

Delegate (give the students the specifications they need and help them turn the concept into reality)

Do (unless absolutely unavoidable, students should work on each aspect of the project. If all members of the team share the ownership, the team shares the responsibility and the work)

TEAM SESSION or MEETING AGENDA:

Topic of discussion:

Core Values: gracious professionalism, coopertition,

Robot Design:

Programming:

Project:

Documentation:

MENTOR WEEKLY REPORT:

- **Has your team started working on the robot?**
 - Yes or No
- **When did you meet with your team?**
 - Day and Time
- **Team Update**
 - Can include issues team is experiencing, issues with parts, failure to show up to your scheduled meeting, etc.
- **Mentor Team Update**
 - Update on your team, any challenges or outstanding questions you are having a hard time answering, etc.
- **Milestone Summary (one of the most important aspect)**
 - X% Designed
 - X% Programmed
 - X% Built
- **Robot and Team Photographs:**